

# CP/M Operating System

System description  
Basic operation  
Implementation on various  
8 bit computers

# Introduction

In 1974, Dr. Gary A. Kildall, while working for [Intel](#) Corporation, created CP/M as the first operating system for the new microprocessor. By 1977, CP/M had become the most popular operating system (OS) in the fledgling microcomputer (PC) industry. The largest [Digital Research](#) licensee of CP/M was a small company which had started life as Traf-O-Data, and is now known as [Microsoft](#). In 1981, Microsoft paid Seattle Software Works for an unauthorized clone of CP/M, and Microsoft licensed this clone to [IBM](#) which marketed it as PC-DOS on the first IBM PC in 1981, and Microsoft marketed it to all other PC OEMs as [MS-DOS](#).

# Company



# Versions and branches

- First version CP/M 1.4 - not widely used (1973-74)
- November 1977 gave the product's name as "Control Program for Microcomputers"
- Second version CP/M 2.2 became an industry standard
- CP/M Plus (version 3.0) 1983 - latest version for 8080/Z80
- CP/M-86 (original 8-bit CP/M got retronym CP/M-80)
- CP/M-68k (Motorola 68000)
- CP/M-8000 (Zilog Z-8000)
- MP/M -> Multiuser CP/M

# MP/M

The following basic facilities are provided:

- Multi-terminal support
- Multi-Programming at each terminal
- Support for bank switched memory and memory protection
- Concurrency of I/O and CPU operations
- Interprocess communication, mutual exclusion and synchronization
- Ability to operate in sequential, polled or interrupt driven environments
- System timing functions
- Logical interrupt system utilizing flags
- Selection of system options at system generation time
- Dynamic system configuration at load time

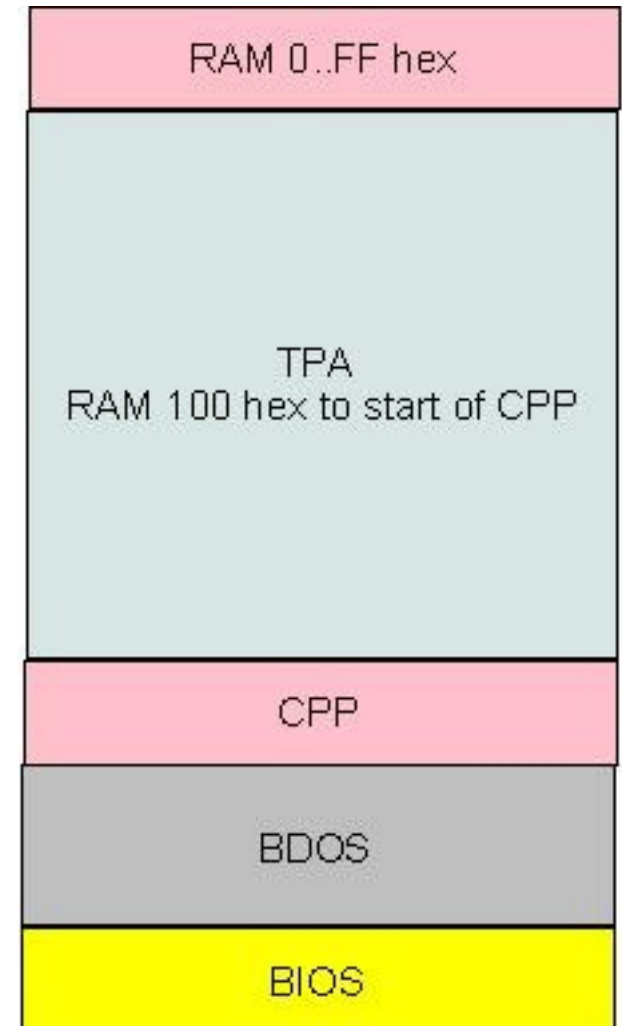
# CP/M minimum requirements

- 8-bit CPU - I8080/8085/Z80 or equivalent
- 16k RAM available from 0x0000
- Console = keyboard + CRT
- I/O subsystem for peripherals (serial port, punches...)
- At least one floppy drive
- Bootstrap ROM able to boot from floppy

# Structure

CP/M is logically divided into several distinct parts:

- BIOS (Basic I/O System), hardware-dependent
- BDOS (Basic Disk Operating System)
- CCP (Console Command Processor)
- TPA (Transient Program Area)



# BIOS

The BIOS provides the primitive operations necessary to access the disk drives and to interface standard peripherals: teletype, CRT, paper tape reader/punch, and user-defined peripherals.

You can tailor peripherals for any particular hardware environment by patching this portion of CP/M.



# BDOS

The BDOS has entry points that include the following primitive operations, which the program accesses:

- SEARCH looks for a particular disk file by name.
- OPEN opens a file for further operations.
- CLOSE closes a file after processing.
- RENAME changes the name of a particular file.
- READ reads a record from a particular file.
- WRITE writes a record to a particular file.
- SELECT selects a particular disk drive for further operations.

# CCP

You interact with CP/M primarily through the CCP, which reads and interprets commands entered through the console. In general, the CCP addresses one of several disks that are on-line.

The standard system addresses up to **sixteen different disk drives**. These disk drives are labeled A through P.

# Built-in Commands

Built-in commands are a part of the CCP program, while transient commands are loaded into the TPA from disk and executed. The following are built-in commands:

- ERA erases specified files.
- DIR lists filenames in the directory.
- REN renames the specified file.
- SAVE saves memory contents in a file.
- TYPE types the contents of a file on the logged disk.
- USER allows maintenance of separate files in the same directory.

# Transient Commands (1)

- STAT Lists the number of bytes of storage remaining on the currently logged disk, provides statistical information about particular files, and displays or alters device assignment.
- ASM Loads the CP/M assembler and assembles the specified program from disk.
- LOAD Loads the file in Intel HEX machine code format and produces a file in machine executable form which can be loaded into the TPA. This loaded program becomes a new command under the CCP.

# Transient Commands (2)

- DDT Loads the CP/M debugger into TPA and starts execution.
- PIP Loads the Peripheral Interchange Program for subsequent disk file and peripheral transfer operations.
- ED Loads and executes the CP/M text editor program.
- SYSGEN Creates a new CP/M system disk.
- SUBMIT Submits a file of commands for batch processing.
- DUMP Dumps the contents of a file in hex.
- MOVCPM Regenerates the CP/M system for a particular memory size.

# Physical devices

TTY: Teletype device (slow speed console)

CRT: Cathode ray tube device (high speed console)

BAT: Batch processing (console is current RDR:, output goes to current LST: device)

UC1: User-defined console

PTR: Paper tape reader (high speed reader)

UR1: User-defined reader #1

UR2: User-defined reader #2

PTP: Paper tape punch (high speed punch)

UP1: User-defined punch #1

UP2: User-defined punch #2

LPT: Line printer

UL1: User-defined list device #1

# Logical devices

- CON: is the system console device, used by CCP for communication with the operator.
- RDR: is the paper tape reader device.
- PUN: is the paper tape punch device.
- LST: is the output list device.

Real programmer use:

copy con: setup.exe (MS-DOS)

pip setup.com=con: (CP/M)

# File permissions

STAT d:filename.typ \$R/O

STAT d:filename.typ \$R/W

STAT d:filename.typ \$SYS

STAT d:filename.typ \$DIR



# File operations

PIP d:=afn

PIP d1:=d2:afn

PIP ufn=d2:

PIP d1:ufn=d2:

# CP/M implementation

on various 8-bit computers

# Sinclair

- ZX81 - unknown status
- ZX Spectrum 48 - impossible to run CP/M natively because of Spectrum memory layout. Several memory paging enhancement available - in CS: Troller/Cisar & Lamac (Lec)
- ZX Spectrum 128 - memory extension not compatible with CP/M either
- Amstrad Spectrums +3/+2a - memory layout for CP/M ready. Several versions of CP/M are available
- QL - capable to run CP/M-68k (binaries incompatible with 8080/Z80 - need to recompile) or thru CPMulator, Success, Sandy CP/M emulator - support original binaries

# CP/M on modified ZX Spectrum 48

Troller/Cisar - ST11/87 s.417

Lamac (AR9/88 s.337) - Spectrum (80-528k)

Pros:

- Giant RAM disk in 528k version

Cons:

- Initially for IF1 + Microdrive, later BetaDisk (D.Meca)

Available @ WoS - Thanks to Omikron

# CP/M on +3

Version 2.2 (Beta) available for download @ WoS

Version 3 - **Distribution denied!** Still on-sale. Detailed manual available @ WoS

Terminal compatibility: Zenith Z19/Z29

Key bindings:

Ctrl = Extended Mode (Caps+Shift)

Del = Graph (Caps+9)

Backspace = Delete (Caps+0)

Tab = Inv Video (Caps+4)

Escape = Break (Caps+Space)

# CP/M on PMD-85 = Mikros

Native system for PMD-32 disk drive

Mikros is CP/M v2.2

Original programs starting from Mikros environment (RUNNER)

# CP/M on Amstrad CPC

Not tested yet

# CP/M on C=128

Boot worked :)

The least used mode of C128 (according to Internet resources)



# MCU: AVR CP/M

## Hardware

- ATmega88 or ATmega8
- 44256 (4bit dynamic RAM = 128k x 8b available)
- MMC/SD Card
- Serial2USB or TTL2RS232 for communication

## Software

- 8080 instructions only
- CP/M v2.2 tested

## Modifications

- 2x 44256 = 8bit memory
- USB stick

# MCU: PIC CP/M

Jaro...

# Documentation and sources (1)

## **General**

<http://www.gaby.de/ecpm.htm>

<http://www.seasip.demon.co.uk/Cpm/>

<http://www.cpm.z80.de/>

<http://www.digitalresearch.biz/CPM.HTM>

<http://en.wikipedia.org/wiki/CP/M>

<http://cs.wikipedia.org/wiki/CP/M>

<http://www.retroarchive.org/cpm/>

<http://www.cpm8680.com/index.htm>

<http://www.seasip.demon.co.uk/Cpm/index.html>

[http://www.retrotechnology.com/dri/howto\\_cpm.html](http://www.retrotechnology.com/dri/howto_cpm.html)

# Documentation and sources (2)

## **Documentation**

<http://www.cpm.z80.de/manuals/cpm22-m.pdf>

<http://gaby.de/cpm/manuals/archive/index.htm>

<http://www.shaels.net/index.php/cpm80-22-documents>

## **Source code**

<http://www.cpm.z80.de/source.html>

## **CPC**

<http://www.cpctech.org.uk/>

# Documentation and sources (3)

## **MCU world**

<http://code.google.com/p/cp-mega88/>

<http://www.mikrocontroller.net/topic/177481>

<http://spritesmods.com/?art=avrcpm>

<http://www.shaels.net/index.php/mic80>